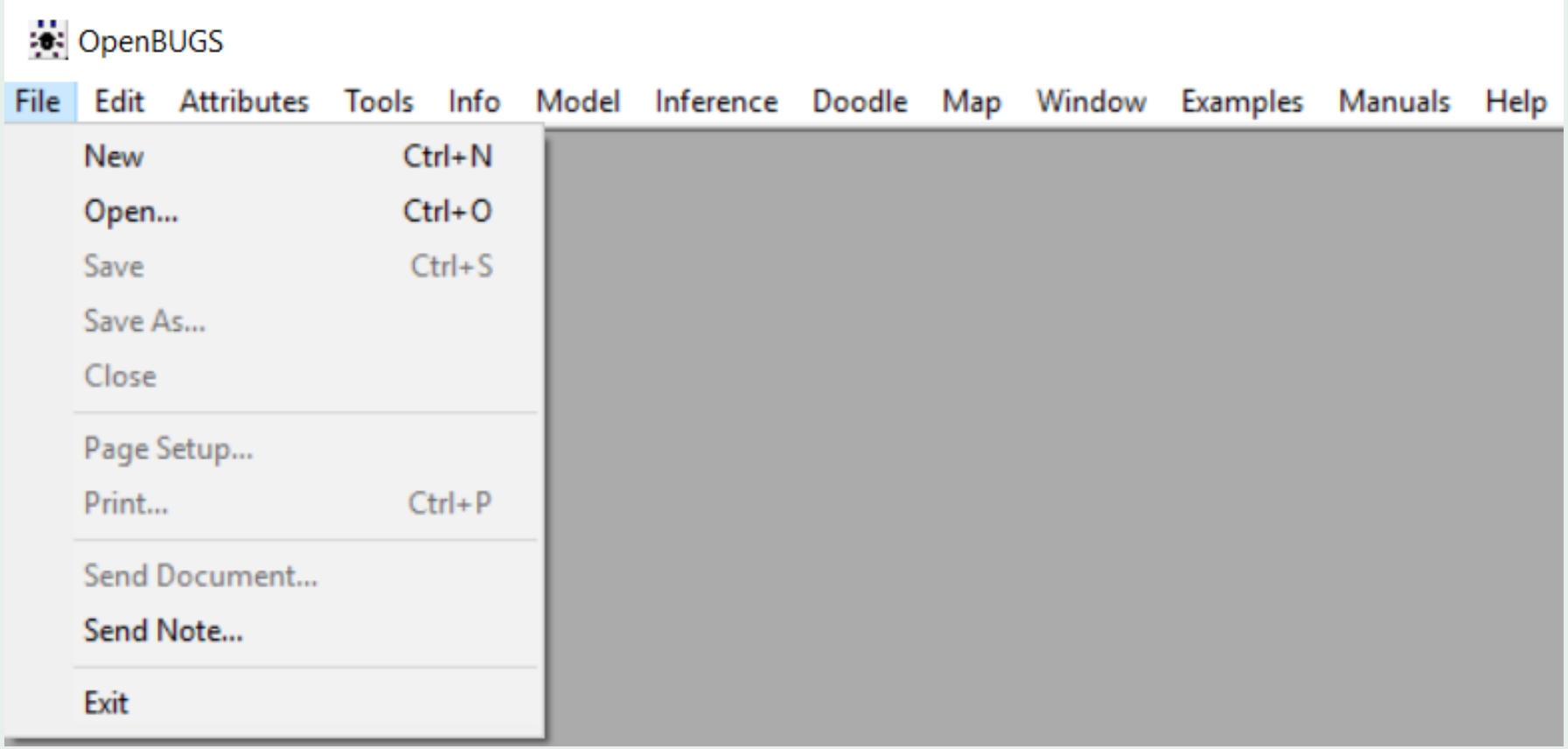
Menus in OpenBUGS

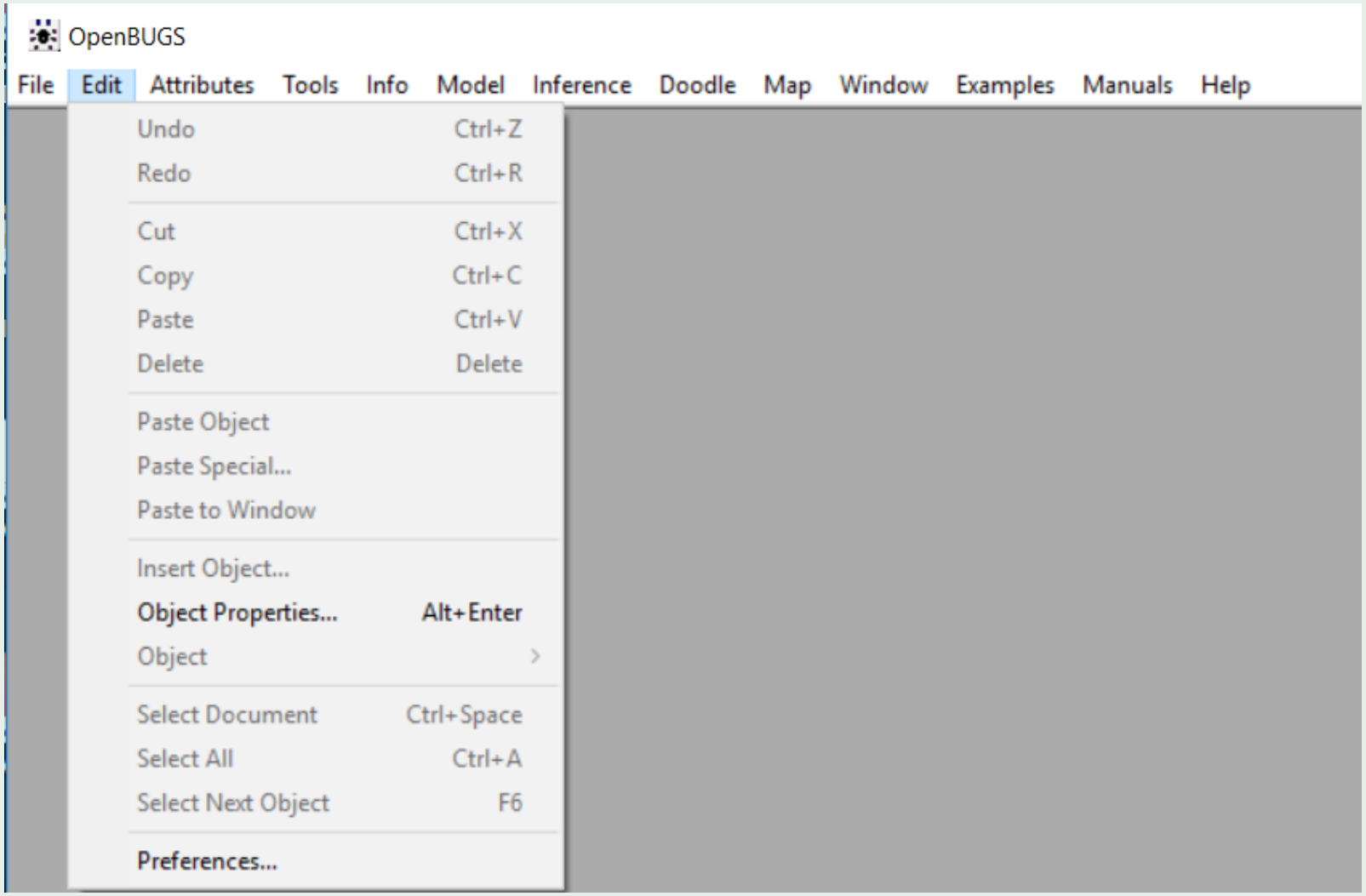
File Menu



Use the File menu and the OpenBUGS user manual to see the details.

The commands in this menu apply to documents. There are **options for creating, opening, saving and printing documents**.

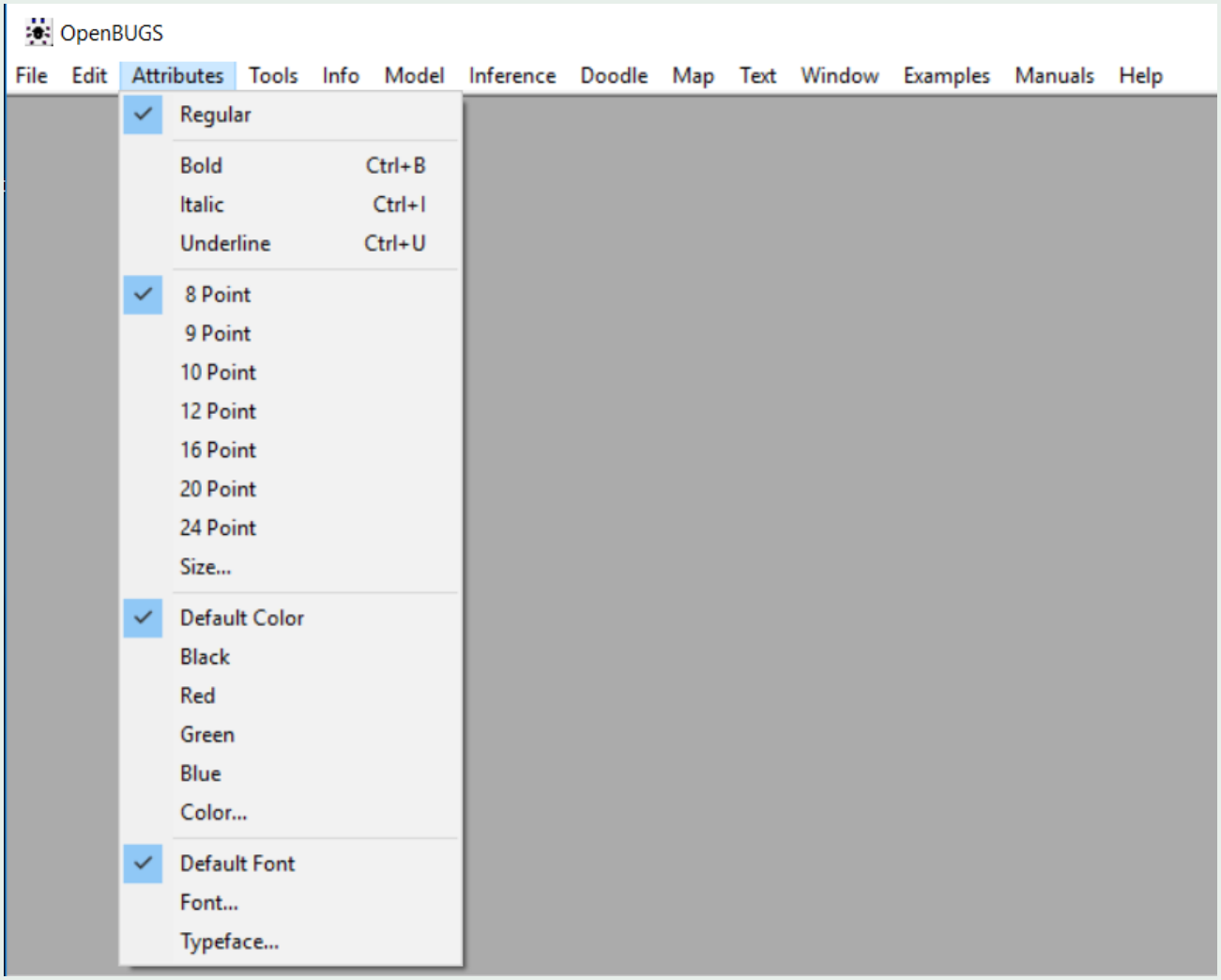
Edit Menu



Use the File menu and the OpenBUGS user manual to see the details.

These commands are **used to edit text, object properties and select preferences**.

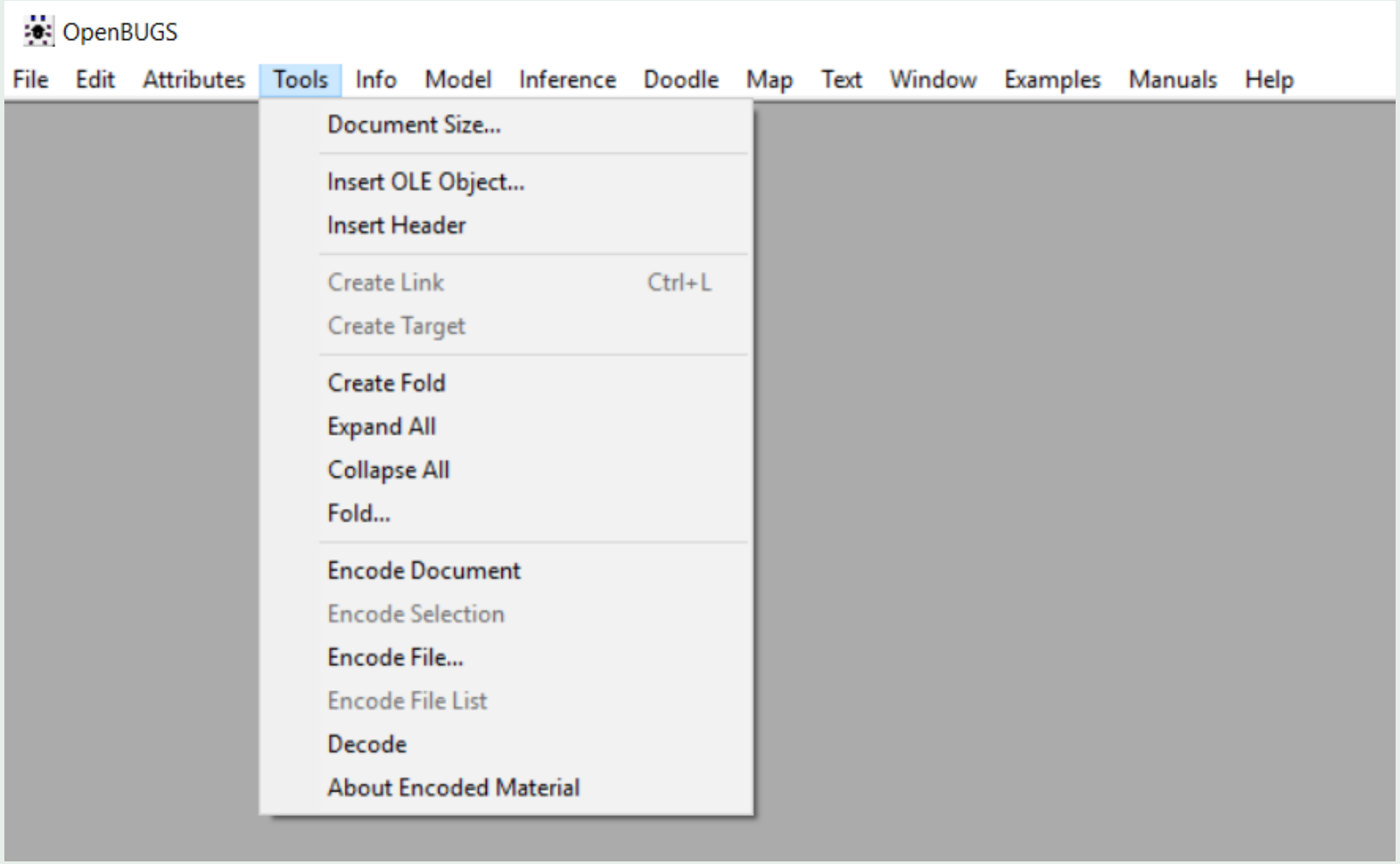
Attributes Menu



Use the File menu and the OpenBUGS user manual to see the details.

The commands change the appearance of text in documents. They either act on the highlighted text or affect the appearance of subsequently entered text. With this menu you can change the weight, size, color, font and typeface of your text.

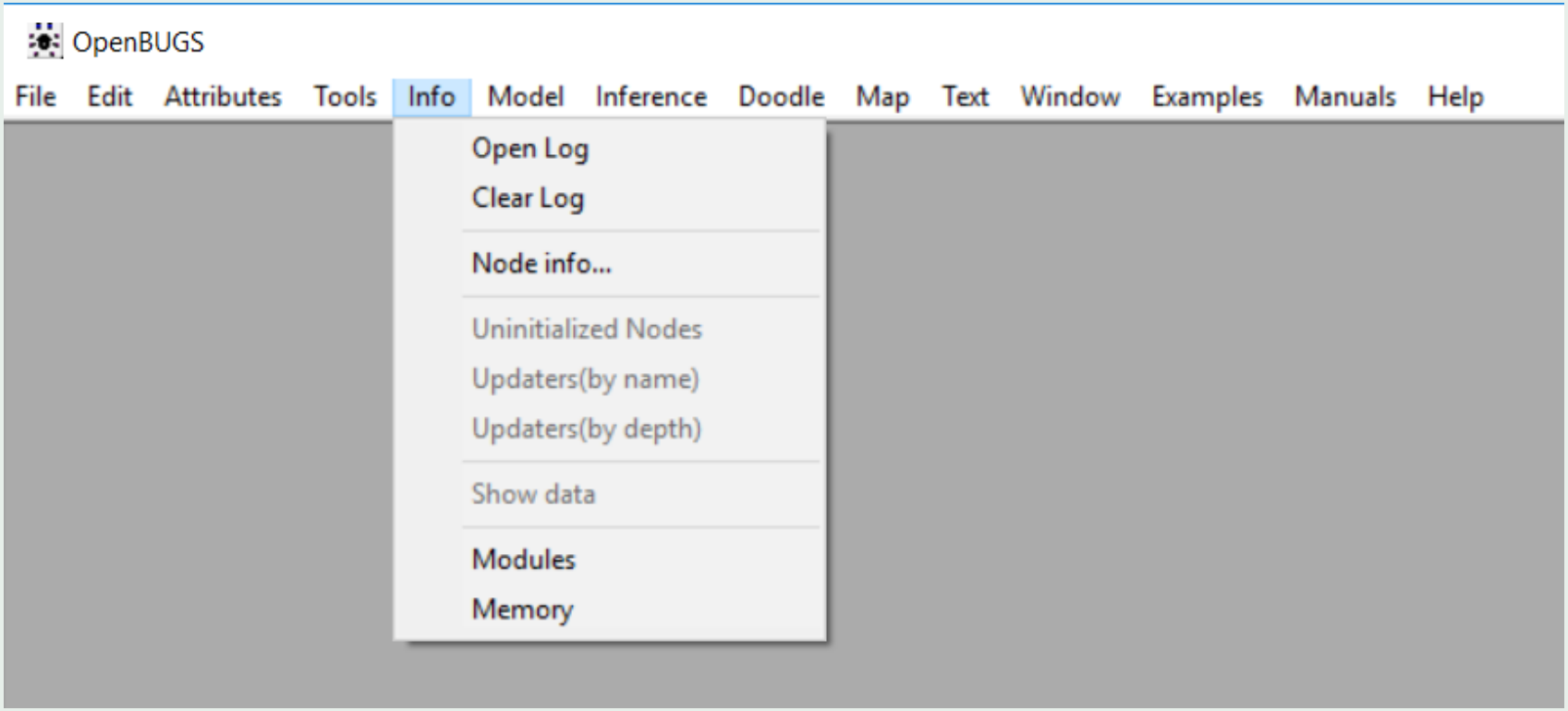
Tools Menu



Use the File menu and the OpenBUGS user manual to see the details.

These commands are used to set document size and include some objects together with encoding and decoding documents.

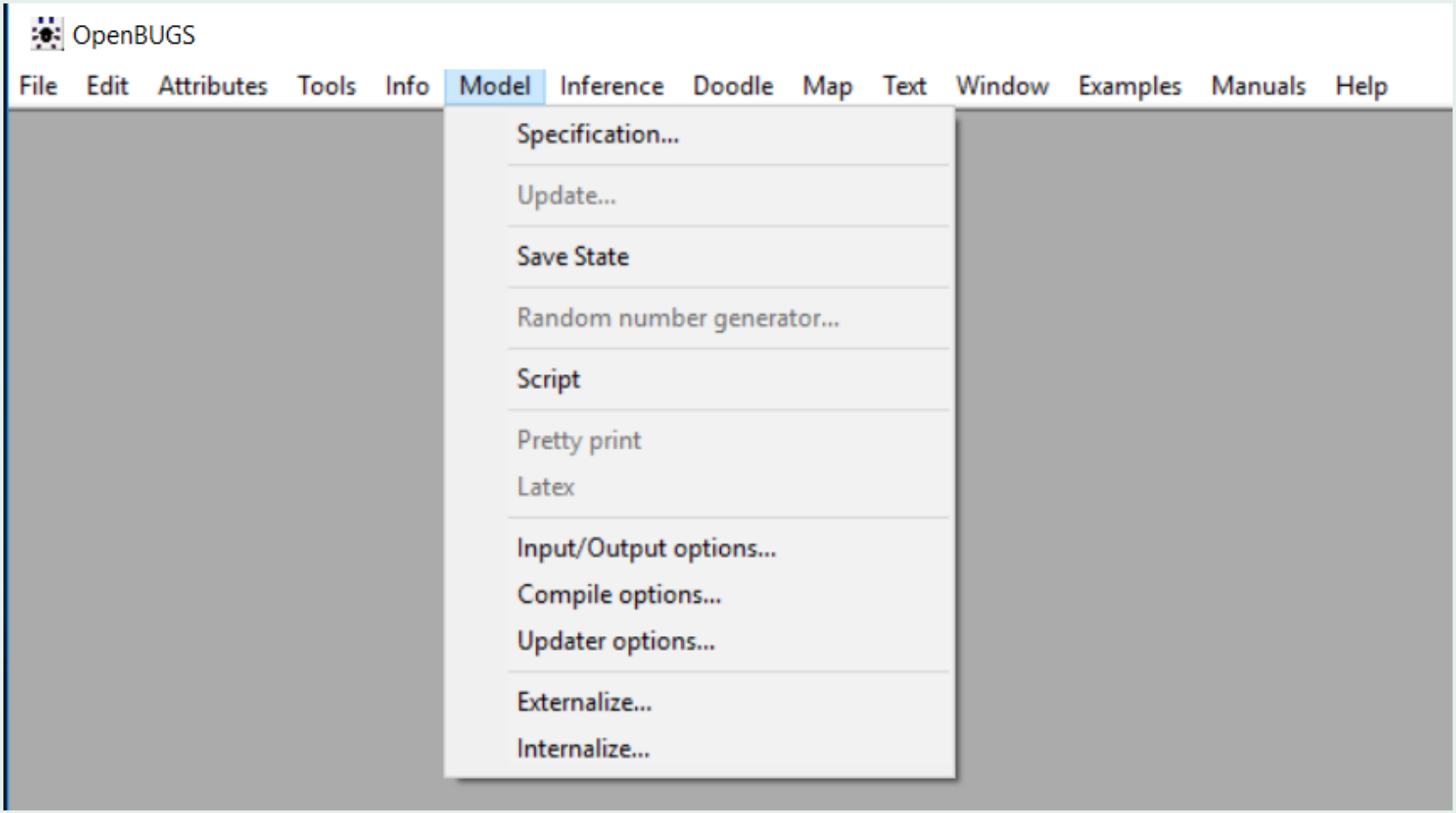
Info Menu



Use the File menu and the OpenBUGS user manual to see the details.

This menu permits open and clear log files, obtain information about nodes, updaters and nodes, and show data, modules and memory used.

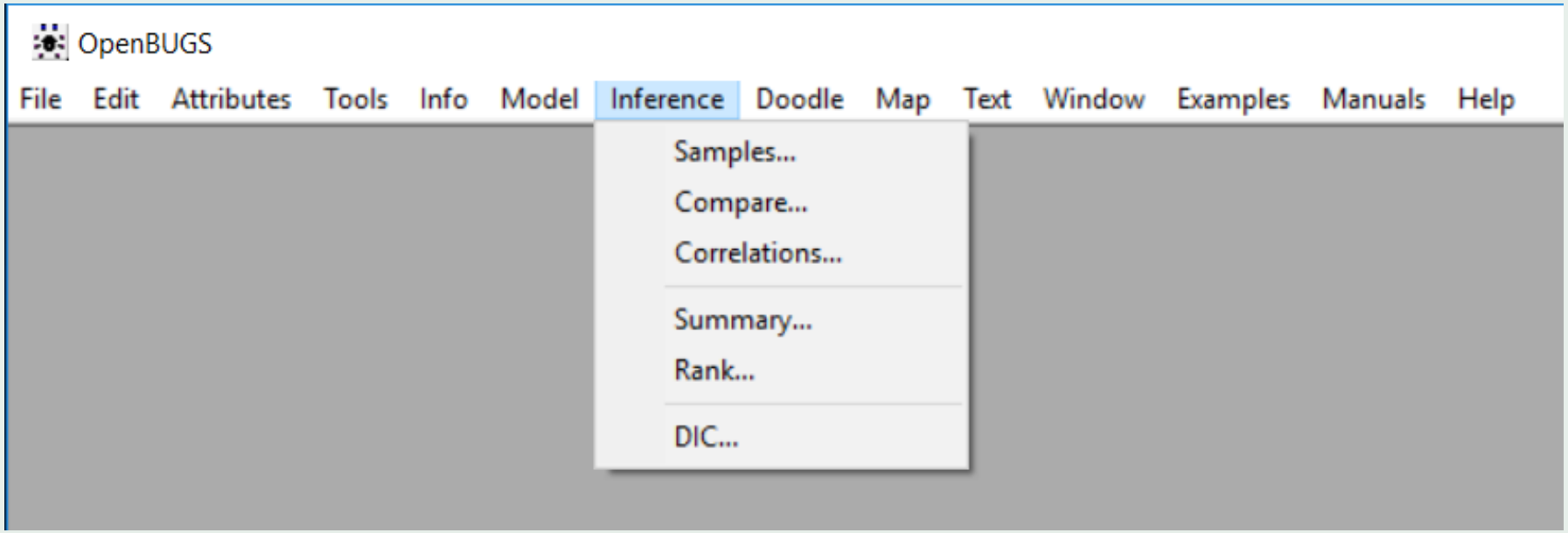
Model Menu



Use the File menu and the OpenBUGS user manual to see the details.

These commands allow specify the model, update it, execute an script, use the pretty print, generate a latex file with the model, select compile and updater options and externalize and internalize models.

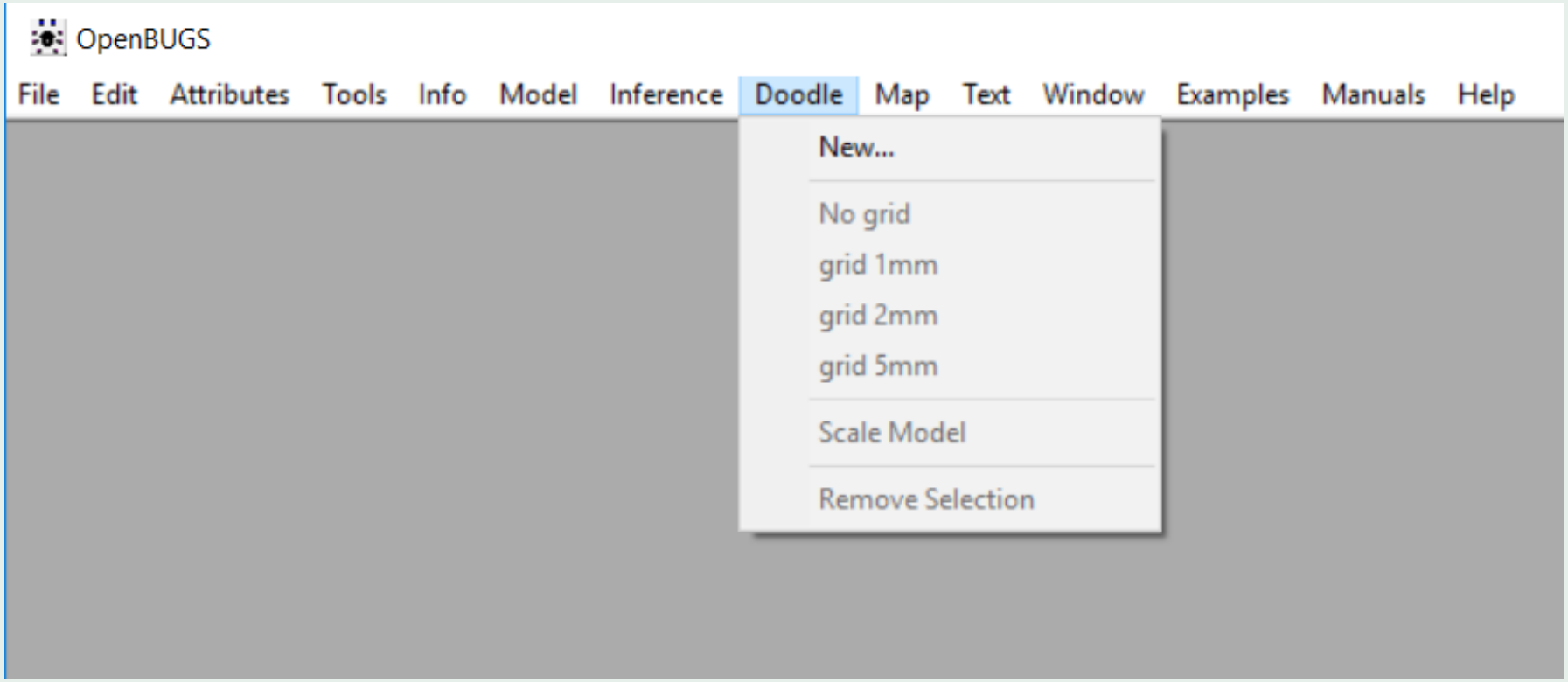
Inference Menu



Use the File menu and the OpenBUGS user manual to see the details.

This menu permits starting the Sample Monitor tool, compare simulations and generate summaries, ranks and DICs for selected nodes.

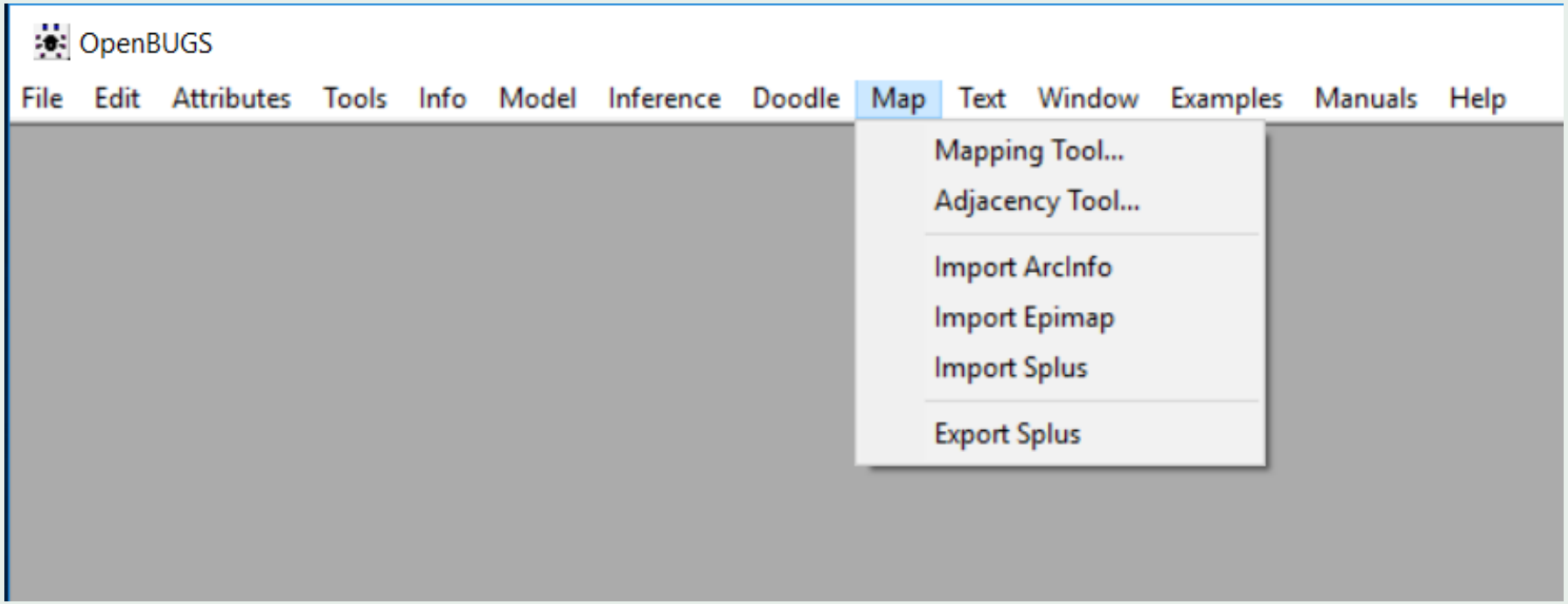
Doodle Menu



Use the File menu and the OpenBUGS user manual to see the details.

Starts the Doodle tool to generate models graphically.

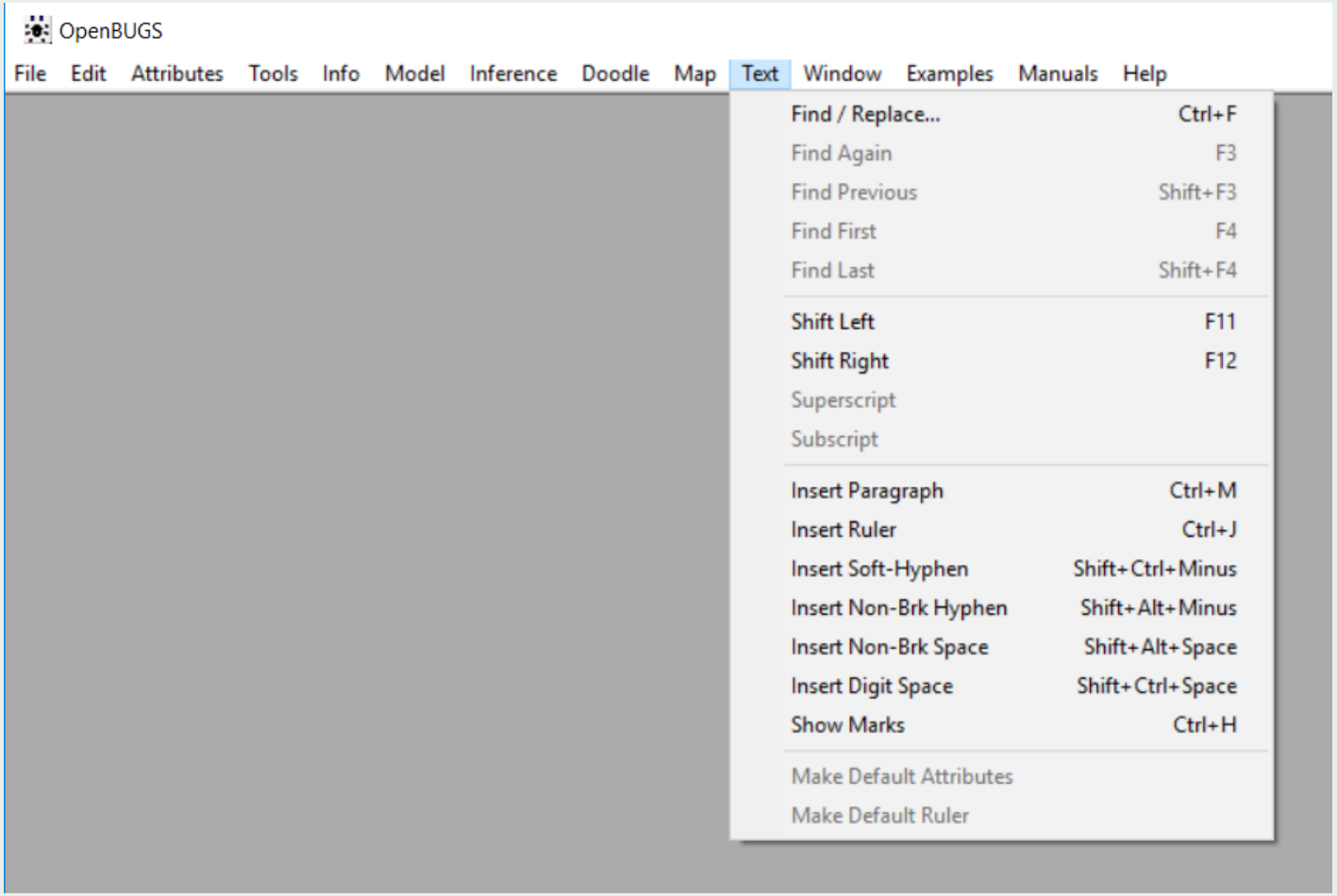
Map Menu



Use the File menu and the OpenBUGS user manual to see the details.

The map menú permits using the mapping and adjacency tolos and import commands to and from Splus.

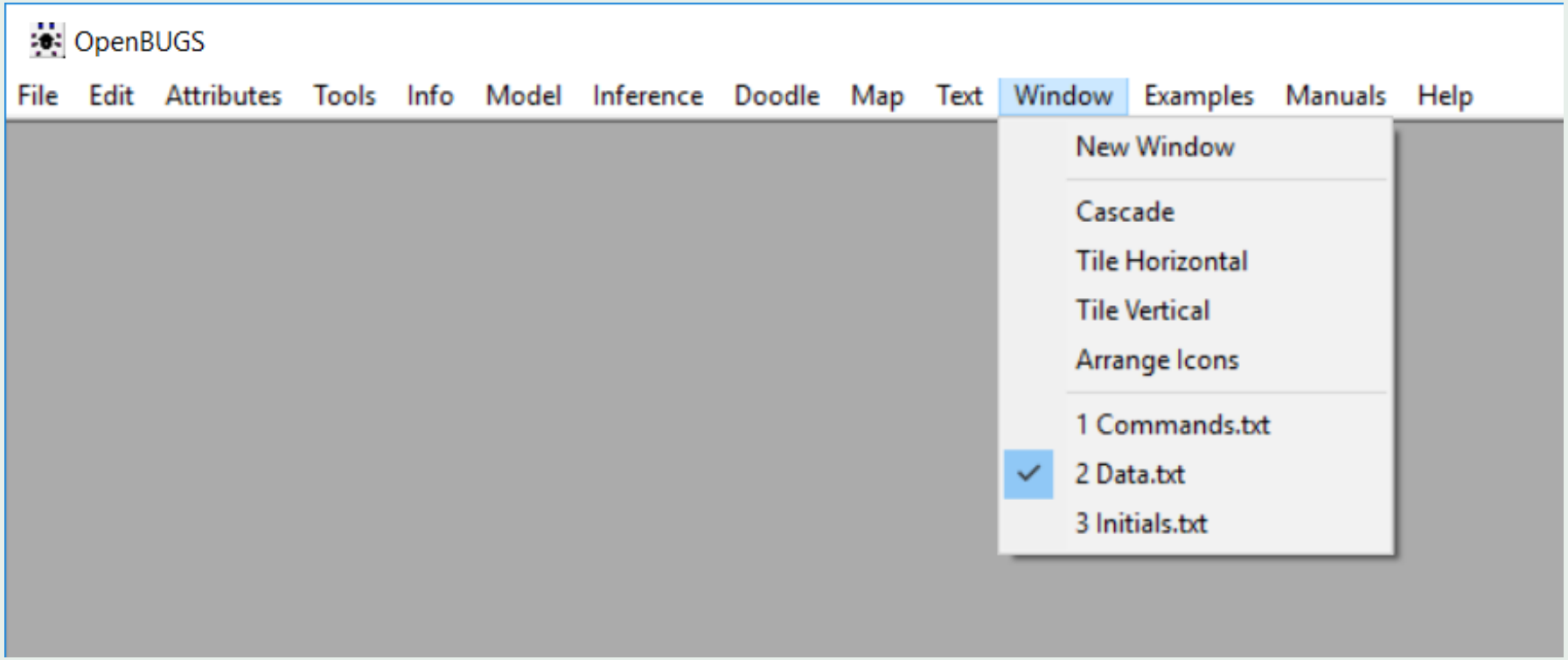
Text Menu



Use the File menu and the OpenBUGS user manual to see the details.

The commands in this menu provide tools for searching for and replacing text and inserting special formatting options into the text.

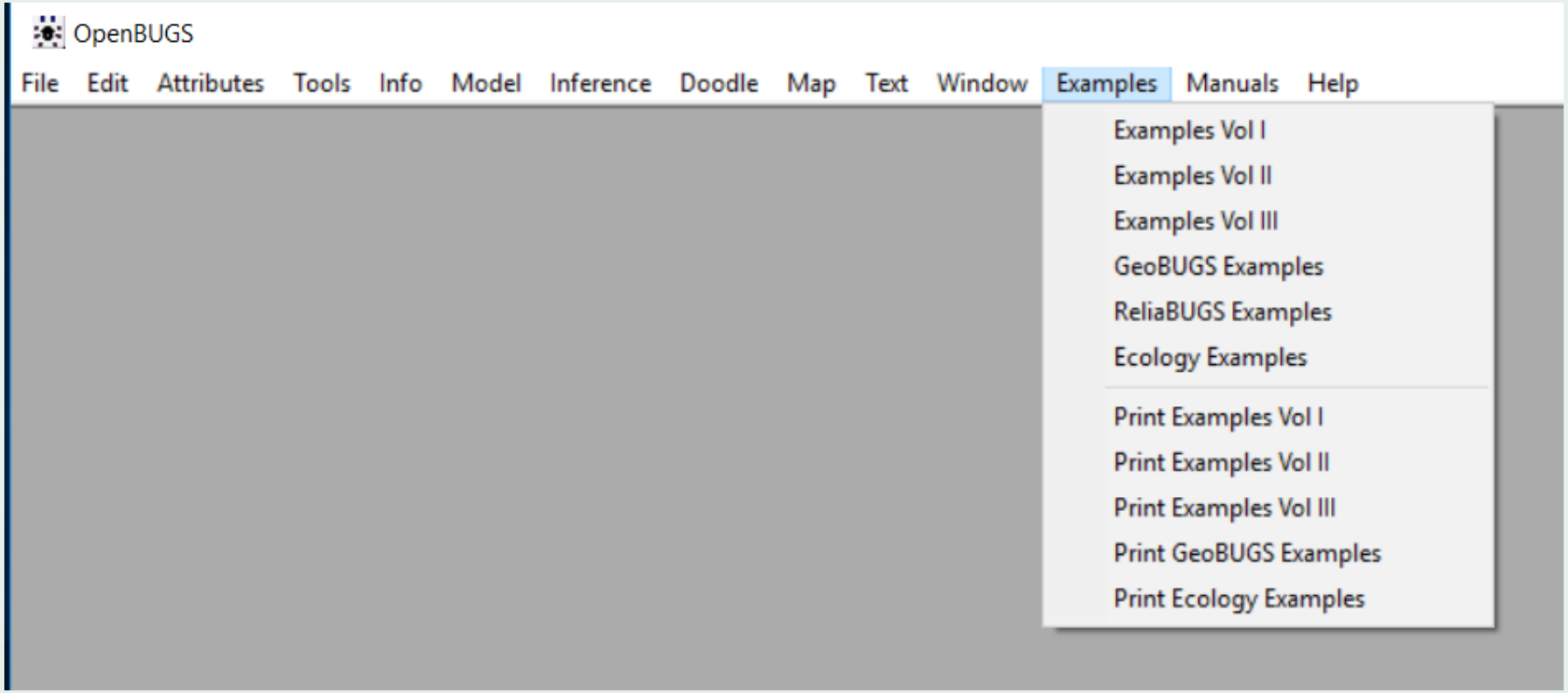
Extended Window Menu



Use the File menu and the OpenBUGS user manual to see the details.

This menu permits organizing windows and a direct access to previously generated windows.

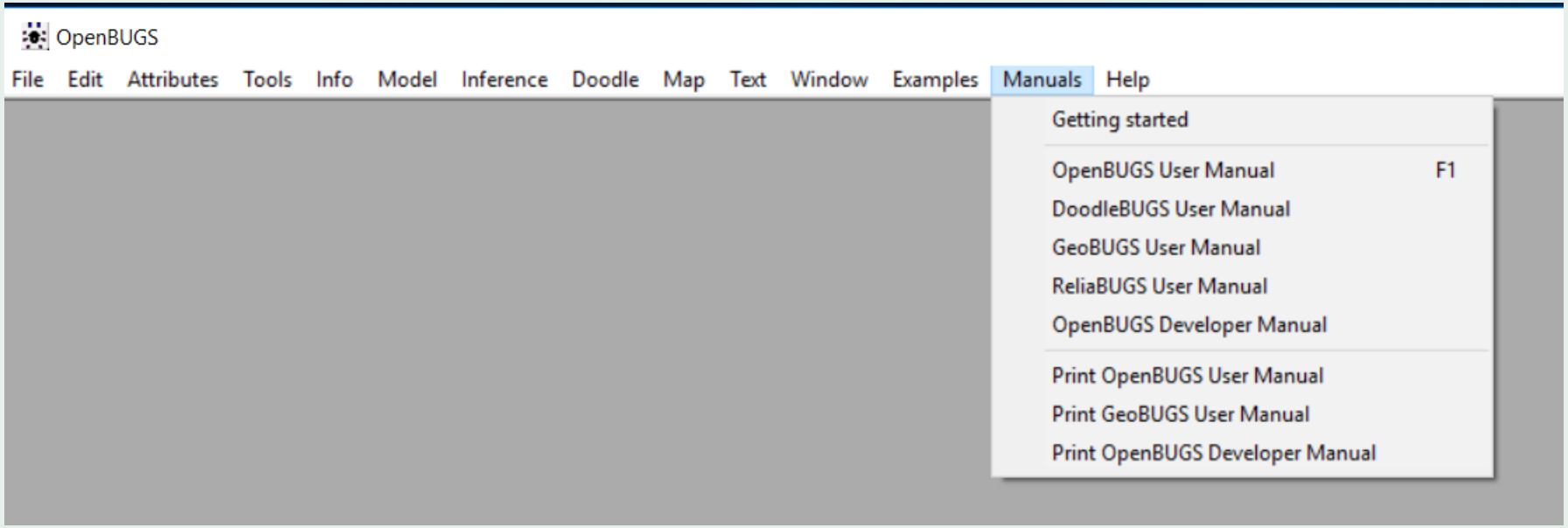
Examples Menu



Use the File menu and the OpenBUGS user manual to see the details.

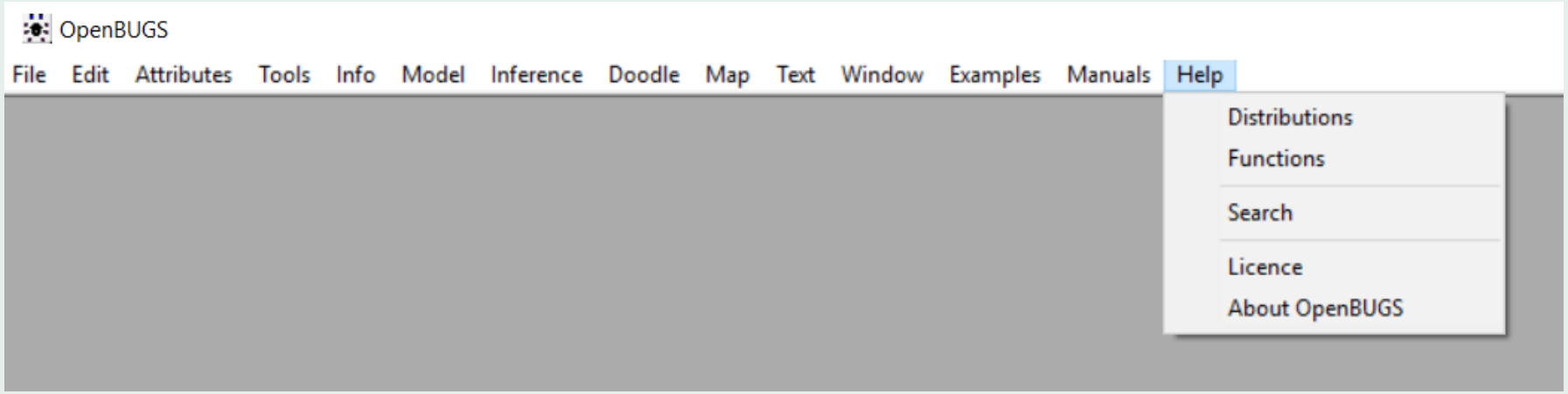
This menu gives access to the various volumes of examples illustrating the use of the OpenBUGS software.

Manuals Menu



This menu allows access to the OpenBUGS and related Manuals.

Help Menu



This menu gives short cuts to documentation about distributions and functions that can be used in OpenBUGS models.